Welcome to KIDS University!

Summer Camps, June 17-Aug. 2, 2019

KIDS U has been providing high-quality camps for more than 20 years.

- **Fun and Educational** — Select from nearly 50 different themed camps with small class sizes.
- **Learn from the Experts** — Classes are taught by certified teachers, graduate students and experts in their fields.
- **Think University** — Camps introduce youth to the college experience and provide high-tech resources.

Register today at www.KIDSU.unr.edu
THEMED MORNING CAMPS 2019

Alley-HOOPs!  
(Grades 2-4; Week 7) (Grades 5-8; Week 5)  
Dribble, shoot, SCORE! You’ll work on basketball skills and fundamentals, then practice your new, improved skills in tournament play, 5-on-5 and hot shot competitions. For boys and girls of all abilities: Bring your game and see you on the court!

Bullseye!  
(Grades 4-8; Week 1, 5 and 7)  
Go for the bullseye! Learn how to shoot a bow and arrow by certified instructors. You’ll learn about safety, basic form, shot cycle and execution. Then test your skills with exciting archery games. All of your equipment will be provided. We’ll take a daily trip to Wasting Arrows.

Chain Reactions  
(Grades 2-4; Week 4 and 6)  
The famous cartoonist/engineer Rube Goldberg used to design numerous machines that did wacky things. You’ll discover how to engineer your own machines that perform comical sequences of complex actions and reactions that can crack eggs, turn out lights, ring bells and amaze your friends. Parents will be invited to watch the machines in action on Friday!

Choc-a-Lot!  
(Grades 2-4; Week 5 and 7) (Grades 5-8; Week 4 and 6)  
In this sweet camp, you will make (not bake) delicious chocolate treats. Create your favorites such as s’mores, pudding, chocolate-covered pretzels and decorative pops. You’ll play games and learn about the world of chocolate. Take home recipes of your chocolate creations.

Creative Dance — Head to Toe!  
(Grades 2-4; Week 6) (Grades 4-6; Week 4)  
Explore your creativity and self-expression through creative dance! Channel your inner dancer and be ready to get your groove on. Campers will choreograph solos, duets and small group dances in addition to learning a jazz-inspired dance. Parents will be invited to a dance recital on Friday.

NEW! Dungeon Delving  
(Grades 2-5; Week 5) (Grades 6-8; Week 4)  
Using Dungeons and Dragons as a catalyst, campers will practice teamwork, interpersonal communication skills, critical thinking and problem solving to solve logistical challenges and word problems. We’ll self-publish our adventures to share with our classmates, families and friends!

NEW! Dungeon Delving Masters  
(Grades 6-8; Week 7)  
Using Dungeons and Dragons as a catalyst, campers will explore pen and paper game creation by writing expositions, designing maps and running short games. We’ll self-publish our adventures to share with our classmates, families and friends!

NEW! EcoNauts  
(Grades 2-4; Week 5 and 7)  
Join science facilitators from the Fleischmann Planetarium and Science Center, and the Nevada Space Center for an adventurous exploration of Planet Earth! Become "astronauts" exploring our own home planet. We’ll combine hands-on activities and Planetarium dome shows to learn about water, weather, trees and rocks!

Exploring Pirate Island  
(Grades 2-5; Week 4)  
Ahoy mateys! What do you know about pirates? Did you know they still exist today? We’ll create treasure maps, sea monsters, model ships, pirate flags and much more in our quest to learn the history of pirates, what they wore, how they talked and how they lived. We’ll even become pirates!

Five Cultures, Five Dances  
(Grades 2-4; Week 6)  
In five days, we’ll visit five parts of the world to learn about the people, their languages and five of the dances they use to express their cultures. Lessons learned from Mexico, Ireland, Italy, Germany and Kenya will enrich your brain and widen your world!

FUNdamentals of Acting  
(Grades 3-5; Week 1 and 4)  
Discover the fun in acting! Acting is a great tool to build confidence, poise and self-esteem. Discover character development, scene study and stage presence. Parents will be invited to an acting showcase on Friday.

Groovin’ in the ‘60s!  
(Grades 3-5; Week 3 and 7)  
Set your creative spirits free in this groovy class gone modern. Learn the history of tie-dyeing and tie-dye a piece of clothing to add to your wardrobe. We’ll make soaps, candles and other creative crafts made famous throughout hippie history.

Jump 2B Fit!  
(Grades 2-4; Week 2)  
Explore the fun skills of rope jumping. This class will put you through your paces as you learn amazing jump-rope tricks sure to dazzle your family and make you star of the playground!

KIDS in Space  
(Grades 2-5; Week 2 and 6)  
Boldly go on a trek into space science, with explorations of solar energy, the solar system, meteors, comets and stars. You’ll build a solar oven, locate constellations and find out more about NASA’s space travel, astronauts and life on a space station. Blast off! Take a field trip to the Fleischmann Planetarium.

KIDS U Zoo  
(Grades 2-5; Week 5 and 7)  
Do you love animals? Have you ever wanted your own zoo? KIDS U Zoo will explore many amazing animals and their habitats. We will investigate animals through hands-on experiences and real life observations. Through exploration and creation, you will learn interesting information and become the zookeeper of your own zoo!

KUGA Tour!  
(Grades 2-4 and 5-8; Week 2)  
Join the KIDS U Golf Association’s nearly pro tour and learn the fundamentals of golf, including technique, rules and etiquette. Test your skills at the Grand Sierra Resort driving range and Magic Carpet Golf, then play a round at the Kiley Ranch Golf Course! Bring your clubs or you can borrow ours.
NEW! Mermaid Olympics  
(Grades 4-6; Week 1 and 5) (Grades 5-8; Week 2 and 7)  
Girls and boys will train like an Olympian with a swim coach! In your skill-based group, you’ll learn the four Olympic strokes, triathlon techniques, and drills and water games. Learn to wear a mermaid tail and monofin and swim in the dolphin motion of the mermaids. Parents will be invited to watch the Mermaid Olympics on Friday! Please note: Campers must be adequate swimmers and pass the swim test the first day, which will include:  
- Float on their back for 30 seconds  
- Roll from front float to back float  
- Swim 25 yards unassisted  
- Dolphin kick on front 5 kicks, breathe and repeat  
- Dolphin kick on back 5 kicks

On Deck! (Grades 2-4 and 5-8; Week 6)  
Hey batter, batter! Baseball, softball and Wiffle ball get lots of coverage this week as you play in hot-potato games, home-run derbies and base-stealing contests, and learn the skills and fundamentals of America’s favorite pastime. Learn from a member of the Wolf Pack’s softball team.

Passage to Ancient Egypt (Grades 2-5; Week 3)  
Pack your bags and get your passport! Our archaeological travels to ancient Egypt will take us down the Nile and into the pyramids to explore secret passageways to the pharaohs’ tombs. Meet King Tut, some ancient gods and a few mummies who’ll drop by. Feast at the pharaoh’s palace and create artful memories of your visit!

NEW! Reporting Live! (Grades 5-8; Week 1 and 3)  
Reporting live from the Biggest Little City in the World! Get ready for a fun-filled week learning what it takes to be in front of and behind the TV camera. Learn the ropes of broadcasting and create your own “Reporting Live!” KIDS University news show. Take a field trip to a local news station to see first hand how a newsroom works!

Rock Climbing for Beginners  
(Grades 6-9; Week 4 and 6)  
Scale the walls, climb and belay. You’ll gain basic safety skills and movement techniques while you climb the walls. We’ll take a daily trip to Rock Sport!

NEW! Sew Fun! (Grades 2-4; Week 1 and 3)  
In this beginning sewing class, you will learn to sew by hand. Thread a needle, sew on a button, create a template and use it as a pattern to cut your fabric. You will design and sew a potpourri bag with ribbon closure, a bean bag and a sock monster to take home to your families and friends!

Tasty Tidbits (Grades 2-4; Week 1 and 3)  
Enhance your brain and your taste buds by making (not baking) tasty food items using math! You’ll estimate and subtract, add and divide, then measure it up to stay healthy and active.

The Write Stuff (Grades 3-8; Week 2)  
NEW! Guardians of Ga’Hoole  
Become part of the Legend. Join Soren, the young owl-hero of Kathryn Lasky’s Guardians of Ga’hoole series, who is pushed out of his family nest into an enclave of evil owls. Be on alert not to get “moon blinked” (brainwashed), but let your imagination soar. Ga’hoole participants will relish details from Soren’s adventures and use this as inspiration for their own soaring stories. Heroes will overcome brain-washing villainy, and quests will emerge, like the search for the Great Ga’hoole tree. Imagination will beget imagination. It will help us all, as Lasky writes, “stand right side up in an upside down world.”

The Write Stuff (Grades 3-8; Week 1)  
Myths and Monsters  
Focus on darker riches of a hero’s combat with a monster. Ancient stories like Beowulf and Odysseus will come alive in composition. Heroes, like Gawaine and Perseus, will be exposed, as well as their green counter-parts. The dark side will be looked at, but always with a hopeful eye to heroic victory. After learning about these heroes and monsters, students will write their own stories, poems and plays on these mythic adventures.

The Write Stuff (Grades 3-8; Week 4)  
Return to Hogwarts  
Using selections from J.K. Rowling’s novels and her recent play Harry Potter and the Cursed Child, campers will enjoy the imaginary adventures of wizardry and fantastic beasts by creating poetry and stories of their own. Compose a recipe for a potion, analyze characters, plot against villains and explore the rich language of Rowling’s world.

Totally Amazing Insects  
(Grades 2-4; Week 2)  
Come on a bug hunt! Spend a week discovering the world of insects such as butterflies, ladybugs, dragonflies and beetles. We’ll even raise and release ladybugs and butterflies!

Viking Ventures  
(Grades 5-8; Week 5)  
Fasten your shields, explorers — we’re sailing north! Explore the land, culture and language of Vikings. Craft shields, ships and helmets while learning about the lives and customs of the ancient people of the North.

Wacky World of Sports!  
(Grades 2-4 and 5-8; Week 3)  
Gear up for some awesome nontraditional sports and games, and play Wallyball, Cross Fire, It’s a Mess, Crab Soccer, Up for Grabs and other crazy creations!  
continued
ALL-DAY THEMED CAMPS 2019
8 a.m.-3:30 p.m.

**Cadet Rocket**  
(Grades 3-6; Week 2 and 5)  
Dreaming about being an astronaut or planning to become a rocket scientist? Join the Rockets as a cadet. In this class, you’ll learn the basics of building a rocket as well as safety procedures. Then construct a model rocket and fly it on Wednesday. Congratulations, you’ve been promoted to captain! Design and build your own model rocket and fly it on Friday! Parents will be invited to the rocket launches on Wednesday and Friday.

**Minecraft Architects**  
(Grades 5-8; Week 1 and 5)  
Become a master designer! Each morning we will explore the natural resources and beautiful architecture of the University of Nevada, Reno and Rancho San Rafael Regional Park. Then let your observations be your inspiration as you build your Minetest world. Your only limitation is your imagination.

**Chain Reactions**  
(Grades 5-8; Week 3)  
The famous cartoonist/engineer Rube Goldberg used to design numerous machines that did wacky things. You’ll discover how to engineer your own machines that perform comical sequences of complex actions and reactions that can crack eggs, turn on lights, ring bells and amaze your friends. Parents will be invited to watch the machines in action on Wednesday!

**Mischievous Math**  
(Grades 2-4; Week 3 and 5)  
Put down your pencils and get ready to learn hands-on! Dive into geometry, algebra, graphing, fractions, money counting and word problems. From a marshmallow toothpick challenge and Fruit Loops graphing to polygon monsters and fractions with M&Ms, we’ll explore math in fun and creative ways.

**CSI: The Science of Justice**  
(Grades 5-8; Week 2 and 7)  
Delve into real-world forensic science — the application of science to criminal law — to investigate and solve a fictitious murder. You’ll be the detective to process the crime scene, and collect and analyze evidence using tools and scientific procedures. Then use the clues to narrow the list of suspects and present your findings in a fictitious trial to nail the guilty party! On Friday, you’ll visit a courthouse to present your case. Please note: both weeks will investigate the same case.

**NEW! Paint It! Bees and Birds**  
(Grades 5-8; Week 4)  
Learn how to use patterns, mix colors and use the correct brushes to create different effects, as you express your inner artist. Create a different painting each day. You will paint bees and birds in their colorful habitats. Each day, take home your masterpiece to share with family and friends.

**NEW! Royal Expedition**  
(Grades 4-6; Week 6) (Grades 5-8; Week 3)  
Hear ye, hear ye! You are invited to our royal camp. Learn how kings and queens shaped history and become a royal yourself. Young princes and princesses will learn and practice leadership skills while creating their own kingdoms. Make an exquisite crown and crest, and design your castle. Create your country’s flag and currency, and make a map to your land. Write the history of your kingdom to share with the class!

**NEW! Unity 3D**  
(Grades 5-8; Week 4 and 7)  
Want to learn how to design and build your own game? Using the Unity 3D game design program, you will explore programming concepts and be introduced to coding. You will build and program your own game during the week.

**Health Care Heroes**  
(Grades 5-8; Week 1 and 6)  
Dream of becoming a doctor, nurse, social worker, dentist, dietitian, physical therapist or emergency medical technician (EMT)? Come explore health careers through experiments, activities and group projects. You will perform a dissection, tour Renown Health, tour the University’s School of Medicine and care for STAN, the patient simulator.

**Funky Fun Chemistry**  
(Grades 2-4; Week 1 and 4)  
Explore the world of chemistry with a funky, fun twist. Think you can make the biggest volcano eruptions? Use science to make homemade ice cream, then grow geodes and crystal rock candy. Create a giant bubble, then freeze it.

**NEW! Paint It! Crazy Animals**  
(Grades 5-8; Week 3)  
Learn how to use patterns, mix colors and use the correct brushes to create different effects, as you express your inner artist. Create a different painting each day. You will paint a dragon, unicorn and big-eyed owl in their colorful habitats. Each day, take home your masterpiece to share with family and friends.

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**Super Engineering**  
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Have you ever wanted to be a real-life superhero? Now’s your chance! By learning about the world of engineering, you will create super solutions to real-world problems. Design and create a superhero, part of a superhero suit, a car, a bridge and much more! Publish your own comic strip about your superhero saving the day!

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**Witchcraft and Wizardry 101**  
(Grades 4-6; Week 5 and 7)  
Grab your wand and take a journey to Hogwarts School of Witchcraft and Wizardry! Compete in a house cup competition, explore the magical world of Harry Potter and learn more about author J.K. Rowling! Don’t worry — mischief will be managed!
Seven weeks of summer fun on the University campus!

**HALF-DAY CAMPS**

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All campers should be dropped off at the E.L. Wiegand Fitness Center between 7:30-8 a.m.

A $25 cancellation fee will be charged for participant-initiated cancellations made one week or more prior to the start of camp. No refunds will be given less than one week before the start of camp.

The University of Nevada, Reno is an Equal Opportunity/Affirmative Action, ADA institution. A portion of program fees may be used to pay hosting expenses. Produced by Extended Studies Marketing Dept., 2/19.
Important Information for Parents!

Register online at www.KIDSU.unr.edu. Please use your child’s name when registering. If you are registering more than one child, you will need to register each child separately under their name.

Complete information for camp registrants, including the KIDS U drop-off/pick-up location on campus, the weekly schedule, mandatory health and waiver forms to fill out and return, and what to bring to camp, will be available online in May at www.KIDSU.unr.edu.

Questions?
Please call (775) 784-4046.
We are available
8 a.m.- 5 p.m.
Monday–Friday